|주최| 사단법인 한국인공지능융합기술학회

|주관| **인하대학교 뿌리스마트융합특성화인력양성사업단**

2021.11.26.금 ~ 27.토 인하대학교 항공우주융합캠퍼스

| 후원 | 인천광역시, 인천관광공사, 대보정보통신, 인하대학교 제조혁신전문대학원, (사)한국마이스관광콘텐츠협회, U-loT협회

2021 추계학술대회 및 강연회

제 1권 제 2호 (통합 제 2집), Vol. 1, No. 2 November 2021 Proceeding of the Korea Artificial-Intelligence Convergence Technology Society



Korea Artificial-Intelligence Convergence Technology Society

응을 인천관광공사 💽 인천끵역시 📚 생전 한국마이스관광콘텐츠협회 🚽 U-IoT 협회

안 대보정보통신(주) (한) 뿌리스마트용합특성화 인력양성사업단

👧 한국인공지능융합기술학회

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1. 구두발표 세션 ▶ 지능형ICT ····································
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온라인 세션

한국인공지능융합기술학회

		On-Line Session 11월27일 (토) 10:00 ~	
세션-E	AI 및 ICT 융합	10:00~ 인하대학교 항공우주융합캠퍼스 205호	
세션 E. AI 및 ICT 융합 좌장 : 박승민 교수(동서대), 김선용 교수 (동서대)			
E-1	영상 제작용 3D Vehicle 재현에 대한 여	연구 - 전투차량을 중심으로 인자웨이, 이영실, 김소진(동서대)	
E-2	영화속에서 이민 1세대의 이민과 정체	성 위기의 관계 임혜정, 조호정, 문미경(동서대)	
E-3	OpenCV를 이용한 SAEHD 모델의 불완	산전한 딥페이크 영상 특징 분석 진현우, 이영실, 이훈재(동서대)	
E-4	AI 모델 기반의 부채널 공격과 대응 빙	<mark>강안에 대한 연구</mark> 이종배, 옥근호, 이영실, 이훈재(동서대)	
E-5	극사실주의와 사회적 함의에 관한 고칠	<u>날</u> 마흐리 안날리예바, 이영실, 박홍식(동서대)	
E-6	개발도상국을 위한 안드로이드 기반 부	부동산 중개 플랫폼의 구현 코디로브 카산보이, 이영실(동서대)	
E-7	A Study on Pixel Graphics Rising Tra Indie Games Devolution Revolution	end of Modern Indie Video Games : Focusing on Ezra Azarya Zuriel, Young Sil Lee, Hong-Sik Pak(동서대)	
E-7	A Study on the Utilize of Fear in Cre	eature Design Siendy Indira Winoto, Young Sil Lee, Hong-Sik Pak(동서대)	
E-9	Comparing Storytelling Ability of So Asylum	ound Designs in Shutter Island and Stonehearst Maria Inosensia Laymonita, Young Sil Lee, Sung-Hoon Cho(동서대)	
E-10	새로운 시대; 가상 세계의 아이돌		

LiuXueyao, Balgum Song(동서대)



개발도상국을 위한 안드로이드 기반 부동산 중개 플랫폼의 구현

코디로브 카산보이¹. 이영실^{2*} 1동서대학교 컴퓨터공학부 ^{2*}동서대학교 International College

I. 연구 필요성 및 문제점

Housing has central importance that affecting to the quality of human life not only considered with personal significance but also economic, social, and cultural. This suggests the need for automation of real estate management services. According to the Real Estate in A Digital Age, 2018 Study by the National Association of Realtors (NAR), 73% of homebuyers use digital tools, such as a mobile app or website, at some point during their search. Among them, 58% of all clients found homes on mobile devices [1]. Similarly, statistics tell us that real estate businesses are in favor of real estate mobile app development, globally [2]. In this paper, we proposed and implemented a new real estate platform that has focused on developing countries. Because many developing countries have made considerable progress in ICT infrastructure over the last few years nevertheless are still classically promoting their housing.

Ⅱ. 연구내용과 방법

We implemented a real estate platform that is based on Android OS using Firebase, Kotlin, and Android Studio.



Fig. 1. Main Menu and Latest Ads Feed

Our implemented platform could enable users to search for properties to buy or rent, use GPS to navigate to the location of these properties, review the latest ads and contact the salesman. There are 3 types of users: Private users, Agency users, and Realtor users. Admin application to take full control by having more privileges like confirm, delete, update, add advertisement, send a notification to users and see statistics, etc. When a user launches it, they see the main menu where five categories of real estate are available to choose from (refer to Figure 1).

Ⅲ. 결론 및 향후 연구

Evaluation results show that the implemented platform meets its objectives. In particular, it provides a better and easier way of advertising and finding properties for sale or lease purposes. In the future, the functionalities provided by implemented app can be enhanced by the addition of more features. For instance, a notification message feature can be added to notify users when a new property is available, a virtual tour of the property, tax calculator and three advanced searches can be added to enable search for property nearest to the user based on specifying a range of kilometer from current user's location.

ACKNOWLEDGMENTS

논문은 2021년 재원으로 0] 해양수산부 해양수산과학기술진흥원의 지원을 받아 수행된 연구임 (해양 디지털 항로표지 정보협력시스템 개발(1/5) (20210650))

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